BODYGUARD-T

OVERHEAD PRESENCE SENSOR FOR AUTOMATIC DOORS











DESCRIPTION

BEA's Bodyguard-T is an overhead presence sensor designed for pedestrian automatic doors.

The Bodyguard-T provides threshold protection during the door open state. It is designed to prevent a closed door from opening and an open door from closing when a person is in the detection zone.

This sensor is easy to install and adjustments can be made by sing the BEA remote control.

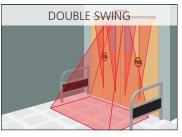
FEATURES & BENEFITS

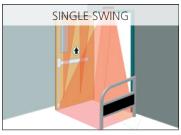
- Versatile sensor can be used on single swing, simultaneous pair, dual egress and folding doors when coupled with an interface / lockout device
- Adjustable tilt angle from 0° 10°
- Separate pattern width, depth and sensitivity for open and closed door states for maximum flexibility
- Fully monitored internally, capable of external monitoring
- Visible LED indicates connection between sensor and door control



BEA, Inc. Customer Service: 800.523.2462 Technical Support: 800.407.4545

APPLICATIONS

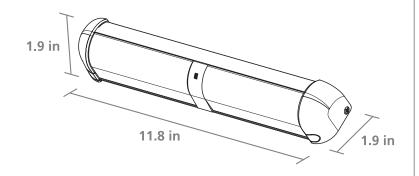




TECHNICAL SPECIFICATIONS

Technology	Active Infrared
Detection Mode	Presence
Installation Height	Variable 108 in max (9 ft) recommended 78 in – 96 in (6.5 ft – 8 ft)
Mounting Angles Bodyguard Only With Bodymount	5°, 10° (factory default setting: 5°) 0°, 5°, 10°
Power Supply	12 – 24 VAC / VDC ±10%
Frequency	50 – 60 Hz
Output	
Maximum Contact Voltage Maximum Contact Current Maximum Power Supply	60 VDC / 125 VAC 1 A 30 W (DC), 60 VA (AC)
Relay Hold Time	0.5 – 9 s
Operating Temperature	−22 °F − 140 °F
Immunity	Immune to electrical and radio frequency interference
Cable	48 in (4 ft) - 6-conductor cable
Weight	1 lb 11 oz
Dimensions	11.8 in (W) × 1.9 in (H) × 1.9 in (D)
Material	Aluminum & ABS plastic
Housing	Black anodized aluminum

DIMENSIONAL DRAWINGS



RELATED PRODUCTS



10BODYGUARDT HEADER MOUNTED SAFETY SENSOR



10BODYMNT SPACER FOR BODYGUARD



10BGQD QUICK DISCONNECT FOR BODYGUARD



10URC UNIVERSAL RAIN COVER



10LO21 LOCKOUT MODULE



10REMOTE BEA UNIVERSAL REMOTE CONTROL



